

Fayrouz Elsaid

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Android developer
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WORK EXPERIENCE **Android developer**

2018 – *Published application (Sleem)-Java*

Key responsibilities included:

- Developing an application for printing company.
- Registering clients to the application and the ability of creating new accounts.
- Working with API to get a list of clients' orders natively.
- Accessing orders data and the ability to add comments at any order and send them to API.

2018 – *Tic tac toe game-Kotlin*

Key responsibilities included:

- Building a game between user and mobile.
- Use AI method to make the mobile play.

2017 – *Saving passwords application-Java*

Key responsibilities included:

- Developing an application for saving passwords and notes.
- Registering clients to the application using MySQL and the ability of creating new accounts.
- Getting clients' passwords about all saved websites.
- The ability to access comments about these websites and adding new ones.

2015-2018 - Courses applications.

Unity 3D developer

2017 – *Maze game (three levels game)*

Key responsibilities included:

- The player is the camera moving in the maze.
- Coins are 3D models of batteries, and collecting them helps in the logic of the game.
- Building electrical circles increases the score.
- Touching monsters reduces life.

2018 – *Graduation project*

Key responsibilities included:

- Building 3D environments.
- Accepting a list of environments names and actions.
- Matching the list with environments and main characters.
- Generating a video.

Drawing

2017 – International gathering of Arab artists

- Jellyfish drawing.

2018 – International gathering of Arab artists

- Horses drawing.

2017-2018

52 drawings with multiple materials.

QUALIFICATIONS

Java and android course

New horizon company
2015

Web development course

ITI Mansoura
2016
PHP, HTML5, Bootstrap

Android development course

ITI Mansoura
2017

Unity course

Online
2018

Kotlin course

Online
2018

Drawing course

Online
2018

SKILLS

Technical skills:

- Java, Kotlin, C sharp, C++, PHP, Bootstrap, HTML5.

Use specialist software:

- Android studio, Unity, Visual studio, Brackets.

Use drawing materials:

- Oil colours, Coal, Gauche colours, Pastel colours, Coloured.

Some soft skills

- Team work, handle difficult situations, work under stress, communication.

LANGUAGES

- Good in Arabic (Spoken and written)
- English (Spoken and written)

INTERESTS

I'm really interested to learn more about android development and how to achieve the best target in it.

Also, I'm interested in knowing better about drawing techniques to improve my level.